



Development of an Industrie 4.0 Software Platform for SMEs

ICIMP 2019

January 11th 2019, Vienna

Jörg Hoffmann, Hendrik Frölian, Antoine Morin, Martin Bleider

Agenda

- 1** Structure of our Research
- 2** Survey: The need for Industrie 4.0
- 3** Development Methodologies
- 4** Industrie 4.0 Software Architecture
- 5** Conculsion and Outlook

Basic structure of our research

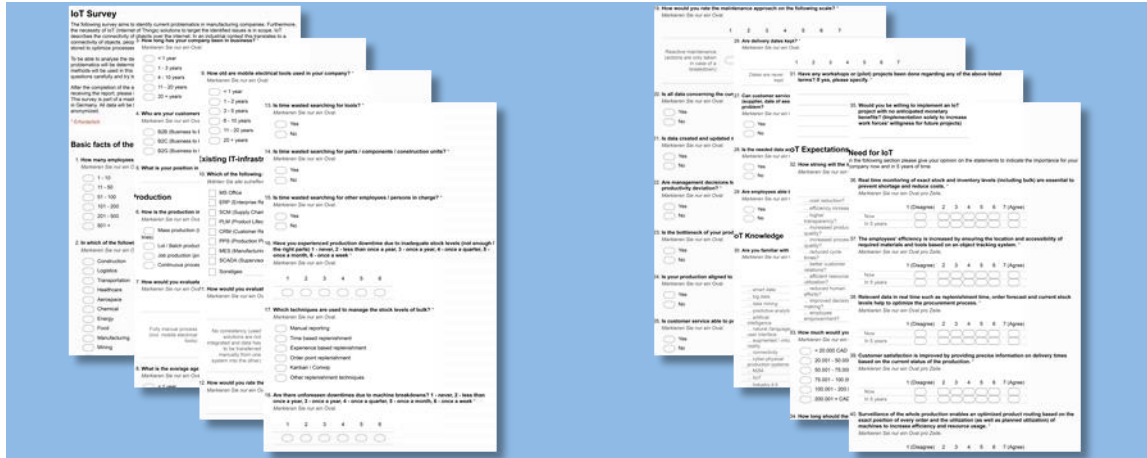
Topic	Content
Survey	What challenges are companies actually facing?
Methodology development	Guidelines to develop Industrie 4.0 solutions
Industrie 4.0 software architecture	Modular, scalable and flexible software architecture
Focus of today's presentation	
Use Cases	Application and validation of methodologies

Agenda

- 1 Structure of our Research
- 2 Survey: The need for Industrie 4.0
- 3 Development Methodologies
- 4 Industrie 4.0 Software Architecture
- 5 Conculsion and Outlook

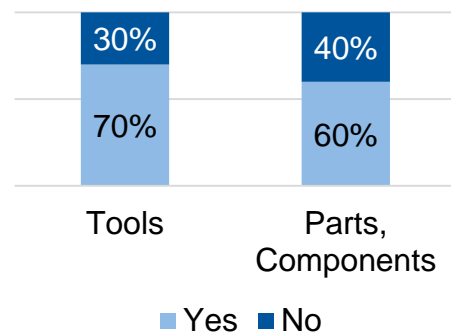
Survey: The need for Industrie 4.0

An online questionnaire was distributed to companies in the Greater Montreal area

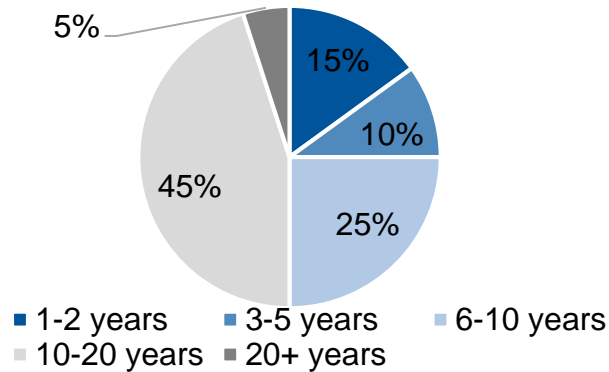


- Distribution of 125 online questionnaires
- 16 % response rate (20 valid answer sheets)
- English and French version
- Company size from 11 to 500 employees
- Focus on manufacturing companies
- Mainly B2B sector

Is time wasted searching for....



Average age of machines



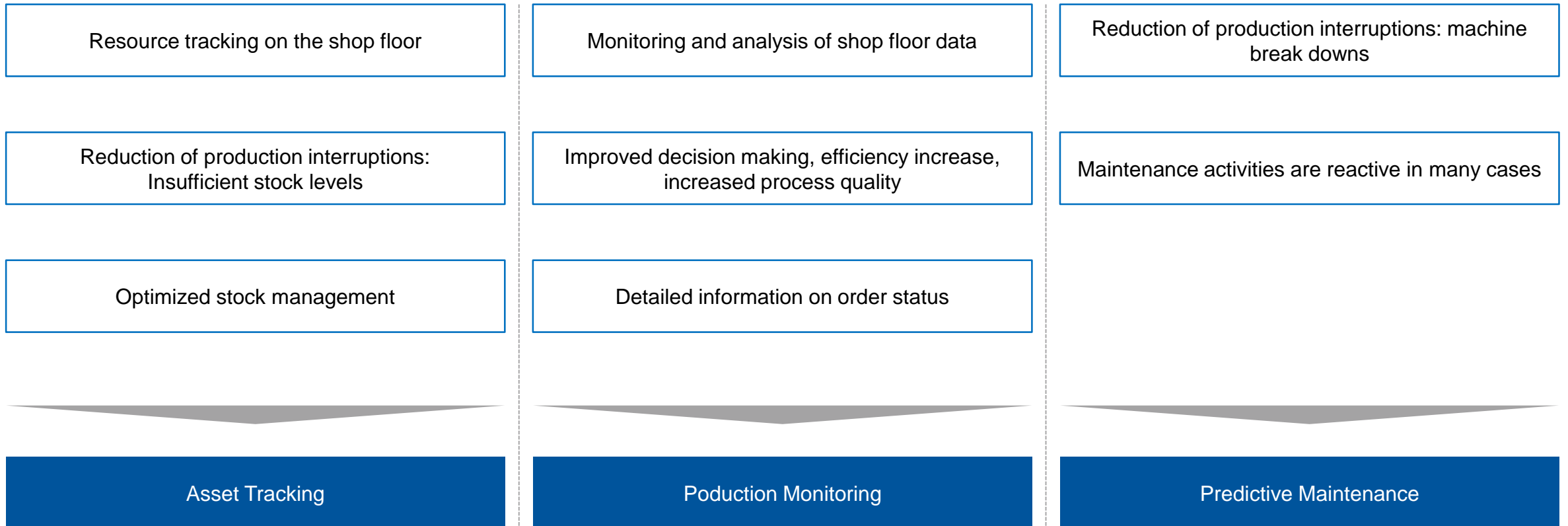
- Most of the companies struggle to locate assets on the shop floor
- Machines: 50 % older than 10 years; tools: 50 % older than 6 years
- Production interruptions: insufficient stock and break downs
- Mostly manual collection of data from shopfloor
- The impact of Industrie 4.0 is expected to be greatest in customer relations and production monitoring

Agenda

- 1 Structure of our Research
- 2 Survey: The need for Industrie 4.0
- 3 Development Methodologies
- 4 Industrie 4.0 Software Architecture
- 5 Conculsion and Outlook

Methodologies to develop Industrie 4.0 solutions

Based on the survey results and using the VDI 2221 standard three fields have been identified



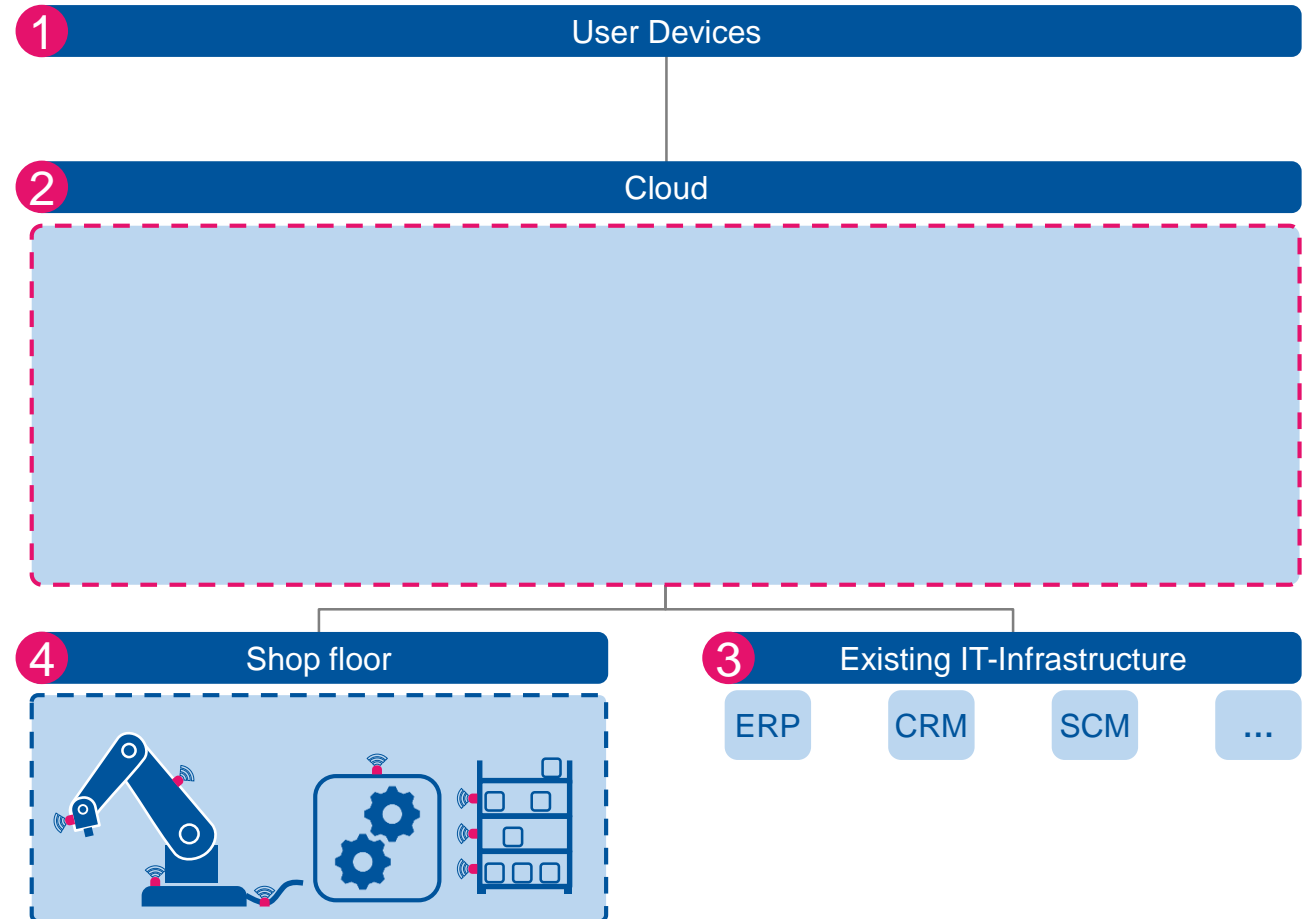
Agenda

- 1 Structure of our Research
- 2 Survey: The need for Industrie 4.0
- 3 Development Methodologies
- 4 Industrie 4.0 Software Architecture
- 5 Conculsion and Outlook

Industrie 4.0 software architecture: Overview

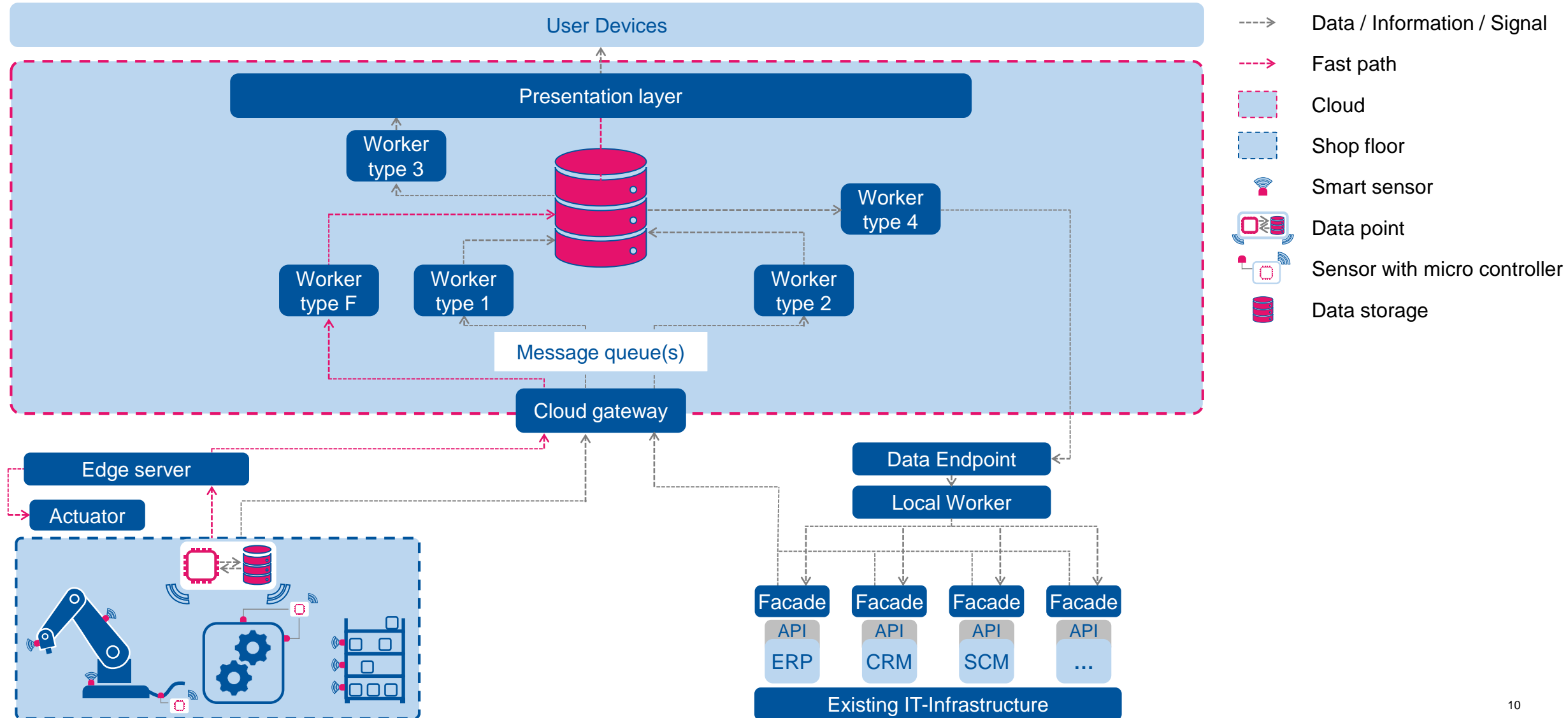
An overview of the four different layers of the software architecture

- 1 User layer**
 - Device independence
 - Automatic software updates
- 2 Cloud layer**
 - Scalable data processing
 - Storage of data
- 3 IT-infrastructure layer**
 - Extraction of data from existing systems
 - Insertion of data into existing systems
- 4 Physical layer**
 - Quasi real-time production surveillance
 - Fast handling of critical data



Use case: Dashboard example

A comprehensive overview of important performance indicator



Agenda

- 1** Structure of our Research
- 2** Survey: The need for Industrie 4.0
- 3** Development Methodologies
- 4** Industrie 4.0 Software Architecture
- 5** Conculsion and Outlook

Conclusion and Outlook

To improve the feasibility and reduce the complexity standardization is needed

Based on a survey the actual needs of companies have been assessed

**Methodologies to develop *asset tracking, production monitoring*
and *predictive maintenance* solutions were created**

A modular, flexible and scalable software solution is provided

In two use cases the solution has been applied and validated

Standardization on physical layer and IT-infrastructure layer is needed

Contact

www.fir.rwth-aachen.de



fir at
RWTH Aachen
University
Campus-Boulevard 55 · 52074 Aachen · Germany

Dipl.-Wi.-Ing.
Jörg Hoffmann
Deputy Head of Information Management

Phone: +49 241 47705-521
Fax: +49 241 47705-199
Mobil: +49 178 9164937
E-Mail: Joerg.Hoffmann@fir.rwth-aachen.de

Find us on:



xing.fir.de



linkedin.fir.de



facebook.fir.de



twitter.fir.de



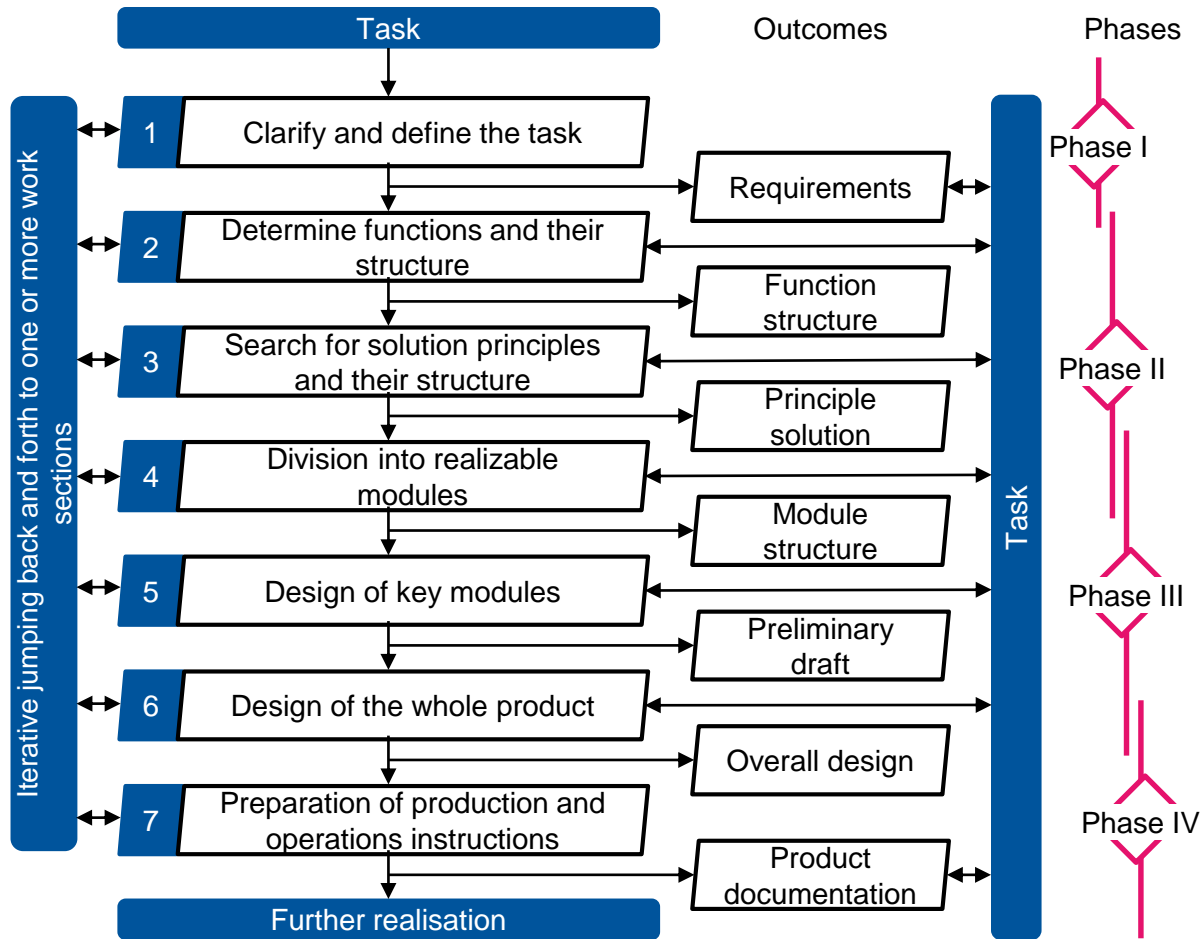
youtube.fir.de

Thank you very much for your attention!

BACKUP

VDI 2221

To properly derive methodologies to develop Industry 4.0 solutions the VDI standard is used



Structured top down approach

Phase I: Plan

Phase II: Concept

Phase III: Design

Phase IV: Finalize